

Journal of Graph Algorithms and Applications http://jgaa.info/ vol. 26, no. 2, pp. 225–240 (2022) DOI: 10.7155/jgaa.00591

On Compatible Matchings

Oswin Aichholzer¹ [©] Alan Arroyo² [©] Zuzana Masárová² [©] Irene Parada³ [©] Daniel Perz¹ [©] Alexander Pilz¹ [©] Josef Tkadlec² [©] Birgit Vogtenhuber¹ [©]

¹Institute of Software Technology, Graz University of Technology, Austria ²IST Austria ³TU Eindhoven, The Netherlands

Submitted: April 2021	Reviewed: August 2021	Revised: October 2021						
Accepted: December 2021	Final: January 2022	Published: June 2022						
Article type: Regular paper								
Communicated by: SH. Hong, S. C. Nandy, R. Uehara								

Abstract. A matching is compatible to two or more labeled point sets of size n with labels $\{1, \ldots, n\}$ if its straight-line drawing on each of these point sets is crossing-free. We study the maximum number of edges in a matching compatible to two or more labeled point sets in general position in the plane. We show that for any two labeled sets of n points in convex position there exists a compatible matching with $\lfloor \sqrt{2n+1} - 1 \rfloor$ edges. More generally, for any ℓ labeled point sets we construct compatible matchings of size $\Omega(n^{1/\ell})$. As a corresponding upper bound, we use probabilistic arguments to show that for any ℓ given sets of n points there exists a labeling of each set such that the largest compatible matching has $\mathcal{O}(n^{2/(\ell+1)})$ edges. Finally, we show that $\Theta(\log n)$ copies of any set of n points are necessary and sufficient for the existence of labelings of these point sets such that any compatible matching consists only of a single edge.

Special Issue on the 15th Int. Conference and Workshops on Algorithms and Computation, WALCOM 2021

E-mail addresses: oaich@ist.tugraz.at (Oswin Aichholzer) alanmarcelo.arroyoguevara@ist.ac.at (Alan Arroyo) zuzana.masarova@ist.ac.at (Zuzana Masárová) i.m.de.parada.munoz@tue.nl (Irene Parada) daperz@ist.tugraz.at (Daniel Perz) apilz@ist.tugraz.at (Alexander Pilz) josef.tkadlec@ist.ac.at (Josef Tkadlec) bvogt@ist.tugraz.at (Birgit Vogtenhuber)



This work is licensed under the terms of the CC-BY license.

A preliminary version of this paper appeared in the Proceedings of WALCOM 2021 [3].

A.A. funded by the Marie Skłodowska-Curie grant agreement No 754411. Z.M. partially funded by Wittgenstein Prize, Austrian Science Fund (FWF), grant no. Z 342-N31. I.P., D.P., and B.V. partially supported by FWF within the collaborative DACH project *Arrangements and Drawings* as FWF project I 3340-N35. A.P. supported by a Schrödinger fellowship of the FWF: J-3847-N35. J.T. partially supported by ERC Start grant no. (279307: Graph Games), FWF grant no. P23499-N23 and S11407-N23 (RiSE).

1 Introduction

For plane drawings of geometric graphs, the term *compatible* is used in two rather different interpretations. In the first variant, *two* (planar) graphs are embedded as plane straight-line drawings on the *same* set P of points. The two drawings are called compatible (to each other with respect to P) if their union is plane (see e.g. [6, 22]). Note that this is different from simultaneous planar graph embedding, as it is required not only that the two drawings are plane, but also that their union is crossing-free.

In the second setting, which is the one that we will consider in this work, one planar graph G is drawn straight-line on two or more labeled point sets, where each point set has the same label set. We say that G is compatible to the point sets if there exists a injective mapping from the vertex set of G to the label set such that the resulting drawings of G are plane. Note that the labelings of the point sets can be predefined or part of the solution.

In the remaining work we say a point set is a convex point set if its points are in convex position. Further, we call a point set with n points an n-point set.

Motivation and related work

The study of the type of compatibility considered in this work (the second type from above) is motivated by applications in morphing [8, 19, 20], 2D shape animation [14], or cartography [26].

Compatible triangulations were first introduced by Saalfeld [26] for labeled point sets. He pointed out that for pairs of labeled point sets, compatible triangulations do not always exist and studied the construction of compatible triangulations using (possibly exponentially many) Steiner points. Aronov et al. [11] and Babikov et al. [13] showed that $O(n^2)$ Steiner points are always sufficient, while Pach et al. [25] showed that $\Omega(n^2)$ Steiner points are sometimes necessary. Aronov et al. [11] also showed that for two labeled polygons, the existence of a compatible triangulation without Steiner points can be determined in polynomial time. The computational complexity question for labeled point sets or polygons with holes is still open. For polygons with holes, Lubiw and Mondal [24] showed NP-hardness of deciding the existence of a compatible triangulation with at most k Steiner points.

The compatible triangulation conjecture [4] is as follows: For any two sets P_1 and P_2 with the same number of points and the same number of points on the boundary of the convex hull, there is a labeling of the two sets such that there exists a triangulation which is compatible to both sets, P_1 and P_2 . In other words, it conjectures that – in contrast to labeled point sets – two unlabeled point sets (in general position and with the same number of extreme points) can always be compatibly triangulated without using Steiner points. To date, the conjecture has only been proven for point sets with at most three interior points [4]. Krasser [23] showed that more than two point sets cannot always be compatibly triangulated. Danciger et al. [18] considered compatibly triangulating two or more unlabeled point sets by using few Steiner points.

Concerning compatible paths, Hui and Schaefer [21] showed that it is NP-hard to decide whether two labeled point sets admit a compatible spanning path. Arseneva et al. [12] presented efficient algorithms for finding a monotone compatible spanning path, or a compatible spanning path inside simple polygons (if they exist). Czyzowicz et al. [17] showed that any two labeled convex point sets admit a compatible path of length at least $\sqrt{2n}$ and also presented an $O(n^2 \log n)$ algorithm to find such a path. In a similar direction, results from Czabarka and Wang [16] imply a lower bound of $(\sqrt{n-2}+2)/2$ on the length of the longest cycle compatible to two convex point sets. In a related but different direction, Alon [9] showed that there exists a set Π of permutations of n elements such that for any permutation π_1 there exists a permutation $\pi_2 \in \Pi$ where the longest ascending common subsequence of π_1 and π_2 has length $O(n^{2/3})$. This implies that there exists a pair of labeled convex point sets such that the longest compatible cycle has length $O(n^{2/3})$. Note that this does not imply the existence of a pair of labeled convex point sets such that the longest compatible matching (or path) has length $O(n^{2/3})$ since matchings (and paths) do not have to admit an ascending subsequence in any pair of labeled convex point sets.

In this paper we will focus on compatible matchings. To the best of our knowledge, previous results on (geometric) matchings study only compatibility of the first type, that is, where two matchings are embedded on the same point set. A well-studied question in this setting is whether any two perfect matchings can be transformed into each other by a sequence of steps such that at every step the intermediate graph is a perfect matching and the union of any two consecutive matchings is plane. Aichholzer at al. [6] proved that such a sequence of at most $O(\log n)$ steps always exists. Questions of whether any matching of a given point set can be transformed into any other and how many steps it takes (that is, the connectivity of and the distance in the so-called *reconfiguration graph* of matchings, as well as its other properties) have been investigated also for matchings on bicolored point sets and for edge-disjoint compatible matchings, see for example [5, 10, 22].



Figure 1: (a) There is no perfect matching compatible to the two labeled sets. (b) Every possible pair of matching edges crosses in exactly one of the three sets.

Our results

We study the second type of compatibility for matchings on two or more point sets. This is a setting for which no previous comprehensive theory appears to exist. Throughout this paper, we denote unlabeled point sets with P and labeled point sets with \mathcal{P} (both mostly with added indices to distinguish between different point sets). In this paper, a labeled point set with n points is a point set where each point has a label of $\{1, \ldots, n\}$ and any two points have different labels.

We start by considering convex point sets: Given two unlabeled convex point sets P_1 , P_2 , both with n points, we study the largest guaranteed size $\operatorname{ccm}(n)$ of a compatible matching across all pairs of labelings of P_1 and P_2 . More formally, $\operatorname{ccm}(n)$ is the minimum over all pairs of labelings of the maximum compatible matching size for the accordingly labeled n-point set pairs. The largest compatible matching for two labeled point sets is not necessarily perfect, see Figure 1(a). In Section 2, we present upper and lower bounds on $\operatorname{ccm}(n)$. In particular, for any n that is a multiple of 10, we construct two labeled convex point sets $\mathcal{P}_1, \mathcal{P}_2$ of n points each, for which the largest compatible matching has 2n/5 edges. Using probabilistic arguments, we obtain an upper bound of $\operatorname{ccm}(n) = \mathcal{O}(n^{2/3})$. For the lower bound, we show that for any pair of labeled convex point sets $\mathcal{P}_1, \mathcal{P}_2$ there exists a compatible matching consisting of $\lfloor \sqrt{2n+1} - 1 \rfloor$ edges. This implies that $\operatorname{ccm}(n) = \Omega(\sqrt{n})$.

We further extend our study to consider ℓ point sets in general position instead of just two point sets in convex position. Given ℓ unlabeled sets P_1, \ldots, P_ℓ , each consisting of n points in general position, we denote by $\operatorname{cm}(n; P_1, \ldots, P_\ell)$ the largest guaranteed size of a compatible matching across all ℓ -tuples of labelings of P_1, \ldots, P_ℓ . We remark that the size n of the point sets is included in the notation only for the sake of clarity (since our bounds depend on n). In Section 3 we give bounds on $\operatorname{cm}(n; P_1, \ldots, P_\ell)$ for any sets P_1, \ldots, P_ℓ of n points in general position. Building on the ideas of the proofs for two convex point sets, we show that $\operatorname{cm}(n; P_1, \ldots, P_\ell) = \mathcal{O}(n^{2/(\ell+1)})$ and that $\operatorname{cm}(n; P_1, \ldots, P_\ell) = \Omega(n^{1/\ell})$.

Finally, we investigate the question of how many labeled copies of a given unlabeled point set are needed so that the largest compatible matching consists of a single edge. Already for four points in convex position, three different sets are needed (and sufficient, see Figure 1(b)). In Section 4 we prove that for any given set of $n \ge 5$ points in general position, $\Theta(\log n)$ (unlabeled) copies of the point set are necessary and sufficient for the existence of labelings of these point sets forcing that the largest compatible matching consists of a single edge.

For brevity, a plane matching that consists of k edges is called a k-matching.

2 Two convex point sets

Throughout this section we consider two labeled convex point sets \mathcal{P}_1 , \mathcal{P}_2 , each consisting of n points. Without loss of generality we assume that \mathcal{P}_1 is labeled $(1, 2, \ldots, n)$ in clockwise order and that \mathcal{P}_2 is labeled $(\pi(1), \pi(2), \ldots, \pi(n))$ in clockwise order for some permutation $\pi \colon [n] \to [n]$. Note that for convex point sets, the compatible matching question is a purely combinatorial one, in the sense that it only depends on the two cyclic orders of $(1, 2, \ldots, n)$ given by the labelings rather than on the concrete positions of the points. Using this fact, we determined ccm(n) for small values of n by computing the largest compatible matching for each possible pair of labelings. The results of those computations are listed in Table 1.

n	4	5	6	7	8	9	10	11	12	13	14	15	16
$\operatorname{ccm}(n)$	2	2	2	3	3	4	4	4	5	5	6	6	6

Table 1: The values of ccm(n) for n = 4, ..., 16.

In the following, we present lower and upper bounds on the largest guaranteed size $\operatorname{ccm}(n)$ of a compatible matching of any two such sets. Starting with lower bounds, we present four pairwise incomparable results (Theorem 1), each of them giving rise to a polynomial-time algorithm for constructing a compatible k-matching with $k = \Omega(\sqrt{n})$ edges. The results are ordered by the size of the obtained compatible k-matching, where the last one gives $\operatorname{ccm}(n) \ge \sqrt{2n+1} - 1$, while the three other results yield compatible matchings of some special structure. The second result can be generalized to any number of (not necessarily convex) point sets (Theorem 3). We remark that the results in [17] imply a lower bound of $\sqrt{2n}/2$ for the size of the largest compatible matching. In other words, for $n \ge 2k^2$ there exists a compatible k-matching for any two labeled convex point sets of n points, which is already weaker than the second result.

Before stating the theorem, we introduce the notion of a shape of a matching on a convex point set which, informally stated, captures "how the matching looks". Consider a labeled point set \mathcal{P} and a plane matching M on \mathcal{P} . Let $\mathcal{P}^M \subseteq \mathcal{P}$ be the points of \mathcal{P} that are incident to an edge of M. The shape of M is the combinatorial embedding¹ of the union of M and the boundary of the convex hull of \mathcal{P}^M . Further, M is called *non-nested* if its shape is a cycle, that is, all edges of M lie

¹The combinatorial embedding fixes the cyclic order of incident edges for each vertex.

on the boundary of the convex hull of \mathcal{P}^M . Note that the shape of M also determines the number of its edges (even though some or all of the edges might be "hidden" in the boundary of the convex hull of \mathcal{P}^M) since the shape of M is spanned by \mathcal{P}^M and M is a perfect matching on \mathcal{P}^M . We say that two matchings have the same shape, if their shapes are identical, possibly up to a reflection.

Theorem 1 (Lower bound for two convex point sets) For any two labeled convex point sets \mathcal{P}_1 , \mathcal{P}_2 of n points each, it holds that:

- (i) If n ≥ (2k − 2)² + 2 then for any shape of a k-matching there exists a compatible k-matching having that shape in both P₁ and P₂.
- (ii) If $n \ge k^2 + 2k 1$ then any maximal compatible matching consists of at least k edges.
- (iii) If $n \ge k^2 + k$ then there exists a compatible k-matching that is non-nested in both \mathcal{P}_1 and \mathcal{P}_2 .

(iv) If $n \ge \frac{1}{2}k^2 + k$ then there exists a compatible k-matching.

Proof:

- (i) By the circular Erdős-Szekeres Theorem [16], the permutation π contains a monotone subsequence σ having length 2k. The sequence $S = \{x_i | i \in \sigma\}$ of points whose labels belong to σ has the same cyclic order in both sets $\mathcal{P}_1, \mathcal{P}_2$ (possibly once clockwise and once counter-clockwise), hence any plane matching on S in \mathcal{P}_1 is also plane in \mathcal{P}_2 and has the same shape.
- (ii) Every matching consisting of one edge is a compatible matching. Suppose we have already found a compatible matching M consisting of $m \leq k - 1$ edges. This leaves at least $n - 2m \geq k^2 + 1$ points yet unmatched. The unmatched points are split by the m matching edges into at most $m + 1 \leq k$ subsets, both in \mathcal{P}_1 and in \mathcal{P}_2 . Since there are at most k^2 different ways to choose one such subset from \mathcal{P}_1 and one from \mathcal{P}_2 , there exist two yet unmatched points x, y that lie in the same subset in \mathcal{P}_1 and in the same subset in \mathcal{P}_2 . Hence xy can be added to the matching M.
- (iii) This claim is equivalent to Problem 5 given at IMO 2017.² For completeness we sketch a proof (see Figure 2): split the perimeter of \mathcal{P}_2 into k contiguous blocks B_1, \ldots, B_k consisting of k + 1 points each (that is, block B_1 consists of points labeled $\pi(1), \ldots, \pi(k+1)$ and so on). We aim to draw one matching edge per block. We process points x_i in order $i = 1, \ldots, n$ in which they appear in \mathcal{P}_1 . Once some block, say B^* , contains two processed points, say x_u and x_v , we draw edge $x_u x_v$, discard other already processed points and discard other points in B^* . In this way, any time we draw an edge in some block, we discard at most one point from each other block. After drawing e edges, there are k e blocks which do not contain an edge, and each of them contains at least k + 1 e unprocessed points. So there exists a block containing at least 2 unprocessed points until we the matching contains k edges. The produced matching contains one edge per block, hence it is non-nested in \mathcal{P}_2 . Since points x_i are processed in order $i = 1, \ldots, n$, the matching is also non-nested in \mathcal{P}_1 .
- (iv) The idea is to find two points x_i , x_j that are close to each other in the cyclic order in both \mathcal{P}_1 and \mathcal{P}_2 . The bound is then established by drawing the edge $x_i x_j$, omitting all points on the shorter arcs of $x_i x_j$ in both \mathcal{P}_1 and \mathcal{P}_2 , and proceeding recursively.

²https://www.imo-official.org/problems/IMO2017SL.pdf, Problem C4.



Figure 2: Theorem 1, Claim (iii): Illustration with n = 12 points and k = 3 blocks (grey). After drawing an edge we switch the color of processed points (red to green to blue). Claim (iv): The permutation matrix Π and two 2-balls (yellow). A 2-ball centered at [5,7] would intersect a 2-ball at [7,9], so drawing the edge between points labeled 7, 9 forces us to discard at most 2 other points (6 and 8).

Consider the permutation matrix Π given by π , that is, an $n \times n$ matrix such that $\Pi_{i,j} = 1$ if $\pi(i) = j$ and 0 otherwise. Given an integer r > 0 and a cell $\Pi_{i,j}$ containing a digit 1, the *r*-ball centered at $\Pi_{i,j}$ is a set $B(\Pi_{i,j}, r) = \{\Pi_{u,v} : |i - u| + |j - v| \le r\}$ of cells whose L_1 -distance from $\Pi_{i,j}$ is at most r, where all indices are considered cyclically modulo n (see Figure 2). Note that an r-ball contains $2r^2 + 2r + 1$ cells.

Now suppose n and r satisfy $n \leq 2r^2 + 2r$ and consider r-balls centered at all n cells containing a digit 1. The balls in total cover $n \cdot (2r^2 + 2r + 1) > n^2$ cells, hence some two r-balls intersect and their centers $\prod_{i,\pi(i)}, \prod_{j,\pi(j)}$ have L_1 -distance at most 2r. This means that the shorter arcs between points labeled $\pi(i)$ and $\pi(j)$ contain, together in both point sets \mathcal{P}_1 and \mathcal{P}_2 , at most 2r - 2 other points. Drawing an edge $\pi(i)\pi(j)$ and removing these 2r - 2 other points leave convex point sets in both \mathcal{P}_1 and \mathcal{P}_2 whose convex hulls do not intersect the matched edge $\pi(i)\pi(j)$.

The rest is induction. The claim holds for $k \in \{1, 2\}$. Suppose that k = 2r is even and that $n = \frac{1}{2}k^2 + k = 2r^2 + 2r$. By the above argument, find a "short" edge $x_i x_j$ and remove up to 2r - 2 other points. This leaves n - 2r ($< 2r^2 + 2r$) points, so find another edge $x_u x_v$ and remove up to 2r - 2 other points. This leaves $2r^2 - 2r = 2(r - 1)^2 + 2(r - 1)$ points and the induction applies. Last, note that the above shows that having $2r^2$ points implies a (2r - 1)-matching. Since $2r^2 = \lceil \frac{1}{2}(2r - 1)^2 + 2r - 1 \rceil$, the case of k = 2r - 1 odd and $n = \lceil \frac{1}{2}(2r - 1)^2 + 2r - 1 \rceil$ is also settled.

The following corollary follows directly from Theorem 1.

Corollary 1 For any two labeled convex point sets $\mathcal{P}_1, \mathcal{P}_2$ of n point each, there exists a compatible matching of size $|\sqrt{2n+1}-1|$.

Proof: Given two labeled convex point sets $\mathcal{P}_1, \mathcal{P}_2$ of *n* point each. By Theorem 1(iv), there exists a compatible matching of size *k* if $n \geq \frac{1}{2}k^2 + k$.

$$n \ge \frac{1}{2}k^2 + k \Leftrightarrow 2n + 1 \ge k^2 + 2k + 1 \Leftrightarrow \sqrt{2n+1} - 1 \ge k.$$

So there exists a compatible matching of size $|\sqrt{2n+1}-1|$.

In the remainder of this section, we consider upper bounds on the size of compatible matchings for pairs of convex point sets.

We first describe an explicit construction of two labeled point sets \mathcal{P}_{id} and \mathcal{P}_{π} , where *n* is a multiple of 10, the set \mathcal{P}_{id} is labeled $(1, 2, \ldots, n)$ in clockwise order, and the set \mathcal{P}_{π} is labeled $(\pi(1), \pi(2), \ldots, \pi(n))$ in clockwise order, by defining a specific permutation $\pi \colon [n] \to [n]$. We will show that any compatible matching of \mathcal{P}_{id} and \mathcal{P}_{π} misses at least n/5 of the points.

Our building block for π is the permutation (2, 4, 1, 5, 3) of five elements. For labeling the n = 5k points of \mathcal{P}_{π} (with $k \geq 2$ even) we use the permutation

$$\pi = (2, 4, 1, 5, 3, 7, 9, 6, 10, 8, \dots, 5(k-1) + 2, 5(k-1) + 4, 5(k-1) + 1, 5(k-1) + 5, 5(k-1) + 3)$$

that yields k blocks of 5 points each in both \mathcal{P}_1 and \mathcal{P}_2 (see Figure 3).



Figure 3: The two labeled point sets \mathcal{P}_{id} and \mathcal{P}_{π} for the permutation π .

Proposition 1 (Constructive upper bound for two convex point sets) The largest compatible matching of the two labeled n-point sets \mathcal{P}_{id} and \mathcal{P}_{π} defined above contains $\frac{2}{5}n$ edges.

Proof: Consider any compatible matching M of \mathcal{P}_{id} and \mathcal{P}_{π} . We show that any compatible matching misses at least one point within each of the k blocks. This gives $\frac{n}{5}$ unmatched points and thus at most $\frac{2}{5}n$ edges in any compatible matching.

We classify the edges of any compatible matching M into two types: those that connect two points in one block (that is, edges with both labels in $\{i + 1, i+2, i+3, i+4, i+5\}$ for some $0 \le i \le k-1$; we call them *short* edges) and all other edges, which connect two points from different blocks (we call them *long* edges). To show that M misses at least one point of each block B, we distinguish two cases:

Case 1: B contains at least one short edge.

We show that there is at least one unmatched point in B. Without loss of generality, let B be the block with labels $1, \ldots, 5$. For each of the possible $\binom{5}{2} = 10$ short edges, we will verify that if we include it, then we inevitably obtain a point of B that can not be matched in either \mathcal{P}_1 or \mathcal{P}_2 (see Figure 3). We argue by contradiction: suppose M matches all points of B and B contains a short edge. First, if a short edge cuts off an odd number of points in B in either \mathcal{P}_1 or \mathcal{P}_2 , then one of these points is unmatched. This is the case for the edges (1,3), (1,5), (2,4) and (3,5) in \mathcal{P}_1 and for the edges (1,2), (2,3) and (4,5) in \mathcal{P}_2 . So none of these edges can be a short edge in B such that all points of B are matched. Second, if B contains the edge (1,4), then the edge (2,3) has to be in M due to \mathcal{P}_1 and is therefore also a short edge in B. This is a contradiction since the edge (3,4) has to be in M due to \mathcal{P}_2 . And finally, if B contains the edge (3,4), then the edge (1,5) has to be in M due to \mathcal{P}_2 and is therefore also a short edge in B. This is a contradiction since the edge (3,4) are not compatible due to \mathcal{P}_2 and is therefore also a short edge in B. This is a contradiction since the edge (1,5) has to be in M due to \mathcal{P}_2 and is therefore also a short edge in B. This is a contradiction since the edge (1,5) has to be in M due to \mathcal{P}_2 and is therefore also a short edge in B. This is a contradiction since the edge (1,5) has to be in M due to \mathcal{P}_2 and is therefore also a short edge in B. This is a contradiction since the edge (1,5) has to be in M due to \mathcal{P}_2 and is therefore also a short edge in B. This is a contradiction since the edge (1,5) has to be in M due to \mathcal{P}_2 and is therefore also a short edge in B. This is a contradiction since the edge (1,5) has to be in M due to \mathcal{P}_3 and is therefore also a short edge in B.

This completes the proof that if B contains a short edge, then M does not match all points of B.

Case 2: All five points in B are matched by a long edge.

We argue that, under the assumption that all five points in B are matched (by a long edge), all those five edges in fact must go to the same block (which we call B'), which we then show to be impossible. Consider a pair of numbers a, b that lie in the same block whose relative position within that block is different in \mathcal{P}_1 and in \mathcal{P}_2 (for example, 1 and 2 but not 1 and 3). Suppose b is matched to b'. Then a has to be matched to a point on the same side of the line bb' as a, in both \mathcal{P}_1 and \mathcal{P}_2 . This is impossible unless a is matched to a point in the same block as b' that moreover happens to lie on the correct side of b' in both \mathcal{P}_1 and \mathcal{P}_2 . Hence for any such pair a, b, the points a and b are matched to the same block. It remains to notice that (2, 1), (1, 4), (4, 3), (3, 5) are all eligible (a, b) pairs, hence all five edges go to the same block B'. However, there is only one non-crossing perfect matching of B and B' in \mathcal{P}_1 and we easily check that it is not compatible with \mathcal{P}_2 .

To see that the bound is tight, note that within each block of \mathcal{P}_{π} we can match the first two points and the next two points. This yields a compatible matching of \mathcal{P}_{id} and \mathcal{P}_{π} with $2k = \frac{2}{5}n$ edges consisting only of short edges.

The above construction yields an upper bound of $\operatorname{ccm}(n) \leq \lceil \frac{2}{5}n \rceil$. However, this bound is not tight. We next show with counting and the pigeonhole principle that there exists a permutation $\pi: [n] \to [n]$ for which the largest compatible matching consists of $k = \mathcal{O}(n^{2/3})$ edges. In Section 3, we will extend this approach to any number of point sets, not necessarily in convex position (Theorem 4).

Theorem 2 (Probabilistic upper bound for two convex point sets)

Fix n and let $k \ge 4n^{2/3}$. Then two convex point sets P_1 , P_2 of n points each can be labeled such that the largest compatible matching consists of fewer than k edges.

Proof: Let \mathcal{P}_1 be P_1 with labeling (1, 2, ..., n) in clockwise order and let P_2 not yet be labeled. The idea for this proof is that for large n there are more ways to label P_2 than there are ways to draw a compatible k-matching.

For any $k \leq n$, let f(k) be the number of plane k-matchings of P_i , $i \in \{1, 2\}$ (that is, matchings leaving n - 2k points unmatched). As there are $\binom{n}{2k}$ ways to select the 2k points to be matched and the number of plane perfect matching on those points is $\frac{1}{k+1}\binom{2k}{k}$ (the k-th Catalan number), we obtain

$$f(k) = \binom{n}{2k} \cdot \frac{1}{k+1} \binom{2k}{k} \le \frac{n!}{(n-2k)! \cdot k! \cdot k!}$$

Given two plane k-matchings, one of \mathcal{P}_1 and one of P_2 , there are exactly $g(k) = (n-2k)! \cdot k! \cdot 2^k$ labelings of P_2 for which those two matchings constitute a compatible k-matching: there are (n-2k)! ways to label the unmatched points of P_2 , k! ways to pair up the matching edges and 2^k ways to label their endpoints.

Therefore, $(f(k))^2 g(k)$ is an upper bound for the number of labelings π of P_2 such that there is a compatible k-matching for \mathcal{P}_1 and \mathcal{P}_2 (P_2 with labeling π). On the other hand, there are n! labelings of P_2 in total.

Our goal is to show that $(f(k))^2 \cdot g(k) < n!$. If we succeed, then there exists a labeling π of P_2 such that there is no compatible k-matching for \mathcal{P}_1 and \mathcal{P}_2 (P_2 with labeling π). Canceling some of

the factorials and using standard bounds $(n/e)^n < n! < n^n$ on the remaining ones (where e denotes Euler's number), we obtain

$$\frac{(f(k))^2 \cdot g(k)}{n!} \le \frac{n! \cdot 2^k}{(n-2k)! \cdot (k!)^3} \le \frac{n^{2k} \cdot 2^k}{(k/e)^{3k}} = \left(\frac{2e^3n^2}{k^3}\right)^k.$$

For $k \ge 4n^{2/3}$, the above expression is less than one (we have $2e^3 < 4^3$), which completes the proof.

3 Generalized and Multiple Sets

In this section we generalize our results in two ways, by considering point sets in general position and more than two sets. We again start with lower bounds. Theorem 3, which is a generalization of the second result of Theorem 1, implies that for any ℓ -tuple of point sets P_1, \ldots, P_ℓ we have $\operatorname{cm}(n; P_1, \ldots, P_\ell) = \Omega(n^{1/\ell})$.

Theorem 3 (Lower bound for multiple sets) Let $\mathcal{P}_1, \mathcal{P}_2, \ldots, \mathcal{P}_\ell$ be labeled sets of *n* points each. If $n \ge k^\ell + 2k - 1$, then any maximal compatible matching consists of at least *k* edges.

Proof: We extend the idea from the proof of Theorem 1, part (ii): suppose we have already found a compatible matching M consisting of $m \le k - 1$ edges. This leaves at least $k^{\ell} + 2k - 1 - 2m \ge k^{\ell} + 2k - 1 - 2(k - 1) = k^{\ell} + 1$ points yet unmatched. Imagine the ℓ point sets live in ℓ different planes. We process the m matching edges one by one. When an edge is processed, we extend it along its supporting line in both directions until it hits another matching edge or an extension of a previously processed edge (in all ℓ planes). In this way, the m line segments partition each plane into $m + 1 \le k$ convex regions. There are at most k^{ℓ} different ways to choose one region from each of the ℓ planes. By pigeonhole principle $(k^{\ell} + 1 > k^{\ell})$, there exist two yet unmatched points x, ythat lie in the same region in each of the ℓ planes. Hence xy can be added to the matching M. \Box

Regarding upper bounds, the following theorem implies that for any fixed ℓ and any ℓ -tuple of point sets P_1, \ldots, P_ℓ , we have $\operatorname{cm}(n; P_1, \ldots, P_\ell) = \mathcal{O}(n^{2/(\ell+1)})$.

Theorem 4 (Probabilistic upper bound for multiple sets)

Fix n and ℓ , and let $k = 125 \cdot n^{2/(\ell+1)}$. Then any ℓ sets P_1, \ldots, P_ℓ of n points each, where each P_i is in general position, can be labeled such that the largest compatible matching consists of fewer than k edges.

This theorem can be proven by extending the idea from the proof of Theorem 2 and combining results of Sharir, Sheffer and Welzl [28] and Sharir and Sheffer [27] on the number of triangulations and plane perfect matchings.

Proof: Let \mathcal{P}_1 be P_1 with labeling $(1, 2, \ldots, n)$ from the leftmost point to the rightmost point and suppose that the remaining $\ell - 1$ sets are not yet labeled. Let $k \leq n$ and let $f_i(k), 1 \leq i \leq \ell$, be the number of k-matchings of P_i . Sharir, Sheffer and Welzl showed in [28] that the number of plane perfect matchings of any set P of k points in general position is at most $8 \cdot (3/2)^{(k/4)} \cdot tr(P)$, where tr(P) denotes the number of triangulations of P. Sharir and Sheffer also showed in [27] that the number of triangulations of P is at most 30^k . This implies that there are at most $8 \cdot 33.21^k$ different perfect matchings of P. By using this upper bound for every possible k-point subset of P_i , we obtain

$$f_i(k) \le \binom{n}{2k} \cdot 8 \cdot 33.21^k.$$

Next, consider an ℓ -tuple (M_1, \ldots, M_ℓ) of matchings on P_1, \ldots, P_ℓ , respectively, consisting of k edges each. Notice that any such ℓ -tuple forms a compatible matching for

$$g(k) = ((n-2k)! \cdot k! \cdot 2^k)^{\ell-1}$$

combinations of labelings for P_2, \ldots, P_ℓ . On the other hand, there are $(n!)^{\ell-1}$ such combinations of labelings for P_2, \ldots, P_ℓ in total. It suffices to show that

$$\left(\prod_{i=1}^{\ell} f_i(k)\right) \cdot g(k) \quad < \quad (n!)^{\ell-1}$$

for guaranteeing the existence of a combination of labelings for P_2, \ldots, P_ℓ such that there is no compatible k-matching for the resulting labeled sets $\mathcal{P}_1, \ldots, \mathcal{P}_\ell$. As before, we expand the binomial coefficients into factorials, cancel some of them and use standard bounds $(n/e)^n < n! < n^n$ on the remaining ones (where e again denotes Euler's number) to obtain

$$\frac{\left(\prod_{i=1}^{\ell} f_{i}(k)\right) \cdot g(k)}{(n!)^{\ell-1}} \leq \frac{\left(\binom{n}{2k} \cdot 8 \cdot 33.21^{k}\right)^{\ell} \left((n-2k)! \cdot k! \cdot 2^{k}\right)^{\ell-1}}{(n!)^{\ell-1}} \\ \leq \frac{(n!)^{\ell} \cdot 8^{\ell} \cdot 33.21^{k\ell} \cdot ((n-2k)!)^{\ell-1} \cdot (k!)^{\ell-1} \cdot 2^{k(\ell-1)}}{((2n-k)!)^{\ell} \cdot ((2k)!)^{\ell} (n!)^{\ell-1}} \\ \leq \frac{n! \cdot (8 \cdot 33.21^{k})^{\ell} (k!)^{\ell-1} (2^{k})^{\ell-1}}{(n-2k)! ((2k)!)^{\ell}} \\ \leq 8^{\ell} \cdot \frac{n!}{(n-2k)!} \frac{(2 \cdot 33.21)^{k\ell} (k!)^{\ell-1}}{((2k)!)^{\ell}} \\ \leq 8^{\ell} \cdot n^{2k} \cdot \frac{66.42^{k\ell} k^{k(\ell-1)}}{(\frac{2^{k}}{\ell})^{2k\ell}} \\ \leq 8^{\ell} \frac{n^{2k} \cdot (66.42^{\ell})^{k} (k^{\ell-1})^{k} (e^{2\ell})^{k}}{((2k)^{2\ell})^{k}} \\ \leq 8^{\ell} \left[(66.42 \cdot e^{2})^{\ell} \cdot \frac{n^{2} k^{\ell-1}}{2^{2\ell} k^{2\ell}} \right]^{k} \leq 8^{\ell} \left[(16.605 \cdot e^{2})^{\ell} \cdot \frac{n^{2}}{k^{\ell+1}} \right]^{k}.$$

When $k = 125 \cdot n^{2/(\ell+1)}$, then also $k \ge 125$ holds. Further, the expression inside the brackets is less than $\frac{1}{1.018^{\ell}}$ (we have $16.605 \cdot e^2 < \frac{125}{1.018}$). Since $8 < 1.018^{125} \le 1.018^k$, this completes the proof. \Box

We remark that the upper bound of 33.21^k for the number of plane perfect matchings of any set of k points in the plane in general position is by far not tight. Actually, Sharir and Welzl [29] showed that this number can be bounded by $O(10.05^k)$. However, for the above proof, we require an explicit upper bound that holds for any value of $k \ge 125$ and hence we did not use this result.

4 Forcing a single-edge compatible matching

In this section we consider the following question: Given an unlabeled point set P with n points, is there an integer ℓ such that there exist ℓ labelings of P for which every compatible matching has at most one edge? If such an ℓ exists, we denote as force(n; P) the minimum number ℓ of copies of Psuch that $\operatorname{cm}(n; P, \ldots, P) = 1$ (where P appears ℓ times). Otherwise, we set force $(n; P) = \infty$. In other words, we are asking for the existence (and minimal number) of labelings of the set P so that any pair of labeled edges crosses for at least one labeling. We remark that, again, the size n of the point sets is included in the notation only for the sake of clarity.

Note that force $(n; P) = \infty$ if and only if the straight-line drawing of K_n on P does not contain any crossing. Hence force (n; P) is finite for any set P of $n \ge 5$ points. More specifically, if the straight-line drawing of K_n on P contains at least one crossing, then force (n; P) is at most $3\binom{n}{4} = \mathcal{O}(n^4)$. This bound is due to the fact that, if we focus on one crossing edge pair, then there are $\binom{n}{4}$ possible 4-tuple of labels for the four vertices of the two edges. Given the 4-tuple, there exist three labelings of the four vertices with these labels, such that any matching on the four vertices crosses in one of the three labelings. Figure 1(b) illustrates the three labelings of the four vertices with labels 1, 2, 3 and 4. If the straight-line drawing of K_n on P contains exactly one crossing, then $3\binom{n}{4}$ is tight: In this case, each pair of labeled edges must be mapped to the unique crossing edge pair, as otherwise, that pair of labeled edges would be compatible. Hence, any point set P_4 of 4 points in convex position has force $(4; P_4) = 3$ and any point set P_5 of 5 points with triangular convex hull has force $(5; R_5) = 15$.

We first focus on upper bounds and on the case when P is in convex position. We denote by cforce(n) the minimum number of copies of a convex point set with n points that need to be labeled so that the largest compatible matching consists of only a single edge.

Let $b(n) = \lceil \log_2 n \rceil$, which is the number of bits that are needed to represent the integers 1 to n. We construct a family of $\frac{3}{2}b(n)^2$ labeled convex n-point sets such that all pairs of edges cross in at least one set. First, consider three labeled convex point sets, which are obtained by partitioning the set of labels into four blocks A, B, C, D, and combining those blocks in different orders and orientations as depicted in Figure 4. The order within a block is arbitrary, but identical for all three sets (up to reflection; those block orientations are indicated by arrows).



Figure 4: Three labeled point sets obtained from different orders and orientations of four blocks A, B, C, and D.

Lemma 1 Let \mathcal{P}_1 be a labeled convex point set and a partition A, B, C, and D of its label set. Denote with A^- , B^- , C^- , and D^- their respective reversed sets, e.g. A^- has the same labels as A but in reversed order. Let \mathcal{P}_2 be labeled AC^-D^-B and \mathcal{P}_3 be labeled ADB^-C^- , as depicted in Figure 4. Then any pair of independent³ edges, where none of them has both labels in one of the

³Two edges are independent if they do not share an endpoint.

blocks A, B, C, and D, forms a crossing in at least one of \mathcal{P}_1 , \mathcal{P}_2 , and \mathcal{P}_3 .

Proof: We consider three cases, depending on the number x of blocks containing endpoints of the edges e and f.

- **Case** x = 2: Then *e* and *f* are spanned by the same two subsets. As any pair of blocks shows up in the same and in reverse orientation in at least one of the three drawings, this guarantees a crossing. For example, let the two subsets be *A* and *B*. They have the same orientation in Figure 4(a) and 4(b), but reverse orientation in Figure 4(c). An analogous property holds for the remaining five combinations.
- **Case** x = 3: *e* and *f* have both one point in a common subset, but their other endpoints in different subsets. There are 12 possible configurations of one common and two disjoint subsets, and it is straightforward to check that each situation shows up in both possible orientations with respect to the common set. For example, let the common set be *A*, and the other sets *C* and *D*. The orientation of *A* is the same in all three labeled point sets, but the order of *C* and *D* is reversed in Figure 4(a) and 4(c). If the common set is *B* and the two other sets are again *C* and *D*, then order of the three sets is the same in all three drawings, but the orientation of the common set *B* is inverted in Figure 4(a) and 4(c). Thus, in both cases a crossing is guaranteed.
- **Case** x = 4: In this case, the orientation of the blocks is not relevant. There are only three possible combinations of such edges (A B with C D, A C with B D, and A D with B C) and the three labeled point sets cover one case each.

We next identify a small number of 4-partitions of the label set $\{1, 2, ..., n\}$ such that each edge pair fulfills the condition of Lemma 1 in at least one of the partitions (when the four subsets form blocks). This yields the following constructive upper bound for cforce(n).

Proposition 2 (Constructive upper bound on cforce(n)) For any $n \ge 4$ and for $b(n) = \lceil \log_2 n \rceil$, we can define $3\binom{b(n)}{2}$ labeled convex point sets of n points such that the largest matching compatible to all of them consists of a single edge.

Proof: Given a convex point set of n points, we construct $\binom{b(n)}{2}$ 4-partitions of the labels and use each such partition to obtain three labeled point sets as depicted in Figure 4. We look at the labels in binary representation. For any two bit positions $i, j, 0 \le i \ne j < b(n)$, of the binary representation of the labels, partition the label set $\{1, 2, \ldots, n\}$ so that A contains all labels where those two bits are zero, B those where the bits are zero-one, C those with one-zero, and finally D the ones with both one. This gives $\binom{b(n)}{2}$ different partitions.

Now consider two arbitrary edges e and f. Then there is a bit position in which the two endpoints of e have different values, and the same is true for f. Let i and j, respectively, be those positions. If this would give i = j, then choose j arbitrarily but not equal to i. By Lemma 1, the edges e and f cross in one of the three labeled point sets for the partition generated for i and j. \Box

The upper bound $\mathcal{O}(\log^2 n)$ of $\operatorname{cforce}(n)$ from Proposition 2 is constructive but it is not asymptotically tight. Next we present a probabilistic argument which shows that we actually have $\operatorname{force}(n; P) = \mathcal{O}(\log n)$ for any point set P of $n \geq 5$ points.

Lemma 2 (Probabilistic upper bound on force(n; P)) Given a set P of $n \ge 5$ points in general position, there exists a constant $c_P \ge 15/14$ such that force(n; P) $\le \log_{c_P}(3\binom{n}{4}) = \mathcal{O}(\log n)$.

Proof: Fix P and let $\alpha_P \in (0, 1)$ be the proportion of 4-tuples of points in P that are in convex position. Note that since any 5-tuple of points contains at least one 4-tuple in convex position, we have $\alpha_P \ge 1/5$ (here we use $n \ge 5$).

There are $r = 3\binom{n}{4}$ pairs of independent edges. Fix one of them, say *ac* and *bd*. Note that when P is labeled uniformly at random, the edges *ac*, *bd* intersect with constant probability $\alpha_P/3$: indeed, the edges intersect if their 4 endpoints form a convex quadrilateral whose corners are labeled *abcd* or *adcb* in clockwise cyclic order along the boundary of the quadrilateral (those are two out of the six possible labelings in clockwise cyclic order).

Now set $c_P = (1 - \alpha_P/3)^{-1} \ge 15/14$ and consider $\ell > \log_{c_P}(r)$ copies of P labeled independently and uniformly at random. A pair of independent edges is compatible (with respect to the ℓ labeled point sets) if it is non-crossing in all ℓ point sets. As the labelings are chosen independently and uniformly at random, any fixed pair of edges is compatible with probability $\rho = (1 - \alpha_P/3)^{\ell} < 1/r$. By linearity of expectation, the expected number of compatible pairs of edges is $r \cdot \rho < 1$. Therefore there exists a labeling of the ℓ point sets for which no pair of edges is compatible. In such a labeling, the largest compatible matching consists of a single edge.

We remark that for a fixed set P, one can often obtain a better lower bound on the parameter α_P used in the proof and thus a better lower bound on c_P , which then gives a constant factor improvement on force(n; P). Specifically, finding the constant $\alpha := \lim_{n\to\infty} \inf_{P,|P|\geq n} \{\alpha_P\}$ is a topic of high relevance in connection with the rectilinear crossing number of the complete graph, see [2] for a nice survey of this area. The currently best known bounds are $0.37997256 < \alpha < 0.38044919$ [1, 7]. Moreover, when P is in convex position we have $\alpha_P = 1$ and thus the above proof implies cforce $(n) \leq \log_{3/2}(3\binom{n}{4})$. On the other hand, none of these observations leads to an asymptotic improvement on the upper bound of force(n; P) or cforce(n). In the following we show that any such asymptotic improvement is in fact impossible.

Lemma 3 (Lower bound on force(n; P)) Fix $k \ge 1$ and let P be any set of $n = 2^k + 3$ points in general position. Then force $(n; P) \ge k + 2 = \Omega(\log n)$.

Proof: We use a similar argument as the one used in Theorem 3. Denote by $\mathcal{P}_1, \ldots, \mathcal{P}_{k+1}$ any k+1 labeled copies of P. Take an arbitrary edge ab on the convex hull of \mathcal{P}_{k+1} . The line containing ab divides each of $\mathcal{P}_1, \ldots, \mathcal{P}_k$ into two parts (one possibly empty). Since there are $n-2=2^k+1>2^k$ unmatched points, there exist two points, say x, y, that lie in the same part, for each $i = 1, \ldots, k$. Thus the two edges xy and ab form a compatible 2-matching implying that force $(n; P) \ge k+2$. \Box

Combining upper and lower bounds for force(n; P) from Lemmata 2 and 3, we obtain the following conclusion:

Theorem 5 For every set P of $n \ge 5$ points in general position, it holds that

force
$$(n; P) = \Theta(\log n)$$
.

5 Conclusion and open problems

In this work we studied the size of compatible matchings. A natural open problem is the computational complexity of finding compatible matchings of a certain size or even deciding their existence: **Open Problem 1** How fast can it be decided, whether two (or more) given (general or convex) labeled point sets have a perfect compatible matching (or a compatible matching of size k)?

We showed that for any ℓ labeled *n*-point sets, there is always a compatible matching of size $\Omega(n^{1/\ell})$. On the other hand, for any ℓ unlabeled *n*-point sets, there exist labelings of these ℓ point sets such that the largest compatible matching has size $\mathcal{O}(n^{2/(\ell+1)})$. Even for only two sets, these bounds are currently the best ones known. It would be interesting to close this gap, even if the new bounds only hold for a special point set.

Open Problem 2 What is the tight lower bound for the size of a matching which is compatible to ℓ labeled sets?

While the proof for the upper bound of the largest compatible matching uses counting arguments, we did not manage to modify it to give the expected size of the largest matching which is compatible to ℓ randomly labeled point sets.

Open Problem 3 What is the expected size of the largest matching which is compatible to ℓ randomly labeled sets? Is the expected size also $O(n^{2/(\ell+1)})$?

Furthermore, for two convex point sets, we only have an explicit labeling such that the largest compatible matching has 2n/5 matching edges. This leads to the following open problems:

Open Problem 4 Construct a family of explicit labelings of ℓ (general or convex) point sets that allow only small compatible matchings.

It would also be nice to have a construction that matches the probabilistic bound, even if the construction only works for special point sets. Note that the second problem is also open if we only look at convex point sets.

Further we studied how many labeled copies of a point set are needed such that any compatible matching only contains one edge. We showed that $\Theta(\log n)$ point sets are sufficient and that this bound is tight. We constructed a labeling of roughly $\frac{3}{2} \log^2 n$ labeled convex point sets that obtain this property. This leads to the following question:

Open Problem 5 Find a construction of a family of $\Theta(\log n)$ (maybe convex) labeled point sets such that any compatible matching only contains one edge.

Finally, as a game version of this problem, consider the following game: Two players alternately add an edge which must neither cross nor be adjacent to any previously added edge. The last player who is able to add such an edge wins. It is not hard to see that for a single set of points in convex position, this is the well-known game Dawson's Kayles, see e.g. [15]. This game can be perfectly solved using the nimber theory developed by Sprague-Grundy, see also [15] for a nice introduction to the area. An interesting generalization of Dawson's Kayles occurs when the players use two (or more) labeled (convex) point sets and add compatible edges.

References

 B. M. Abrego, S. Fernández-Merchant, J. Leaños, and G. Salazar. A central approach to bound the number of crossings in a generalized configuration. In *Proceedings of the 4th Latin and American Algorithms, Graphs and Optimization Symposium (LAGOS'07)*, volume 30, pages 273–278, 2008. doi:10.1016/j.endm.2008.01.047.

- [2] B. M. Abrego, S. Fernández-Merchant, and G. Salazar. The rectilinear crossing number of K_n: closing in (or are we?). In J. Pach, editor, *Thirty Essays on Geometric Graph Theory*, pages 5–18. Springer, 2013. doi:10.1007/978-1-4614-0110-0_2.
- [3] O. Aichholzer, A. Arroyo, Z. Masárová, I. Parada, D. Perz, A. Pilz, J. Tkadlec, and B. Vogtenhuber. On compatible matchings. In R. Uehara, S.-H. Hong, and S. C. Nandy, editors, WALCOM: Algorithms and Computation, pages 221–233. Springer, 2021. doi:https: //doi.org/10.1007/978-3-030-68211-8_18.
- [4] O. Aichholzer, F. Aurenhammer, F. Hurtado, and H. Krasser. Towards compatible triangulations. *Theoretical Computer Science*, 296(1):3–13, 2003. doi:10.1016/S0304-3975(02) 00428-0.
- [5] O. Aichholzer, L. Barba, T. Hackl, A. Pilz, and B. Vogtenhuber. Linear transformation distance for bichromatic matchings. *Computational Geometry: Theory and Applications*, 68:77–88, 2018. doi:10.1016/j.comgeo.2017.05.003.
- [6] O. Aichholzer, S. Bereg, A. Dumitrescu, A. García, C. Huemer, F. Hurtado, M. Kano, A. Márquez, D. Rappaport, S. Smorodinsky, D. Souvaine, J. Urrutia, and D. Wood. Compatible geometric matchings. *Computational Geometry: Theory and Applications*, 42(6–7):617–626, 2009. doi:10.1016/j.comgeo.2008.12.005.
- [7] O. Aichholzer, F. Duque, R. Fabila-Monroy, C. Hidalgo-Toscano, and O. E. García-Quintero. An ongoing project to improve the rectilinear and the pseudolinear crossing constants. ArXiv e-Prints, 2020. URL: https://arxiv.org/abs/1907.07796.
- [8] S. Alamdari, P. Angelini, F. Barrera-Cruz, T. Chan, G. Da Lozzo, G. Battista, F. Frati, P. Haxell, A. Lubiw, M. Patrignani, V. Roselli, S. Singla, and B. Wilkinson. How to morph planar graph drawings. *SIAM Journal on Computing*, 46(2):824–852, 2017. doi:10.1137/ 16M1069171.
- [9] N. Alon. Generating pseudo-random permutations and maximum flow algorithms. Information Processing Letters, 35(4):201-204, 1990. doi:10.1016/0020-0190(90)90024-R.
- [10] G. Aloupis, L. Barba, S. Langerman, and D. Souvaine. Bichromatic compatible matchings. Computational Geometry: Theory and Applications, 48(8):622-633, 2015. doi:10.1016/j. comgeo.2014.08.009.
- [11] B. Aronov, R. Seidel, and D. Souvaine. On compatible triangulations of simple polygons. Computational Geometry: Theory and Applications, 3:27–35, 1993. doi:10.1016/0925-7721(93) 90028-5.
- [12] E. Arseneva, Y. Bahoo, A. Biniaz, P. Cano, F. Chanchary, J. Iacono, K. Jain, A. Lubiw, D. Mondal, K. Sheikhan, and C. D. Tóth. Compatible paths on labelled point sets. In *Proceedings of the 30th Canadian Conference on Computational Geometry (CCCG'18)*, pages 54-60, 2018. URL: http://www.cs.umanitoba.ca/~cccg2018/papers/session2A-p2.pdf.
- [13] M. Babikov, D. L. Souvaine, and R. Wenger. Constructing piecewise linear homeomorphisms of polygons with holes. In *Proceedings of the 9th Canadian Conference on Computational Geometry (CCCG'97)*, pages 6–10, 1997. URL: https://www.cccg.ca/proceedings/1997/ cccg1997.pdf#page=13.

- [14] W. V. Baxter III, P. Barla, and K. Anjyo. Compatible embedding for 2D shape animation. *IEEE Transactions on Visualization and Computer Graphics*, 15(5):867–879, 2009. doi: 10.1109/TVCG.2009.38.
- [15] E. R. Berlekamp, J. H. Conway, and R. K. Guy. Winning ways for your mathematical plays, volume 1. A. K. Peters Ltd., second edition, 2001.
- [16] É. Czabarka and Z. Wang. Erdős-Szekeres theorem for cyclic permutations. Involve, a Journal of Mathematics, 12(2):351-360, 2019. doi:10.2140/involve.2019.12.351.
- [17] J. Czyzowicz, E. Kranakis, D. Krizanc, and J. Urrutia. Maximal length common non-intersecting paths. In Proceedings of the 8th Canadian Conference on Computational Geometry (CCCG'96), pages 185–189, 1996. URL: http://www.cccg.ca/proceedings/1996/cccg1996_0032.pdf.
- [18] J. Danciger, S. L. Devadoss, and D. Sheehy. Compatible triangulations and point partitions by series-triangular graphs. *Computational Geometry: Theory and Applications*, 34(3):195–202, 2006. doi:10.1016/j.comgeo.2005.11.003.
- [19] C. Erten, S. G. Kobourov, and C. Pitta. Intersection-free morphing of planar graphs. In G. Liotta, editor, *Proceedings of the 11th International Symposium on Graph Drawing (GD'03)*, LNCS, pages 320–331. Springer, 2004. doi:10.1007/978-3-540-24595-7_30.
- [20] M. S. Floater and C. Gotsman. How to morph tilings injectively. Journal of Computational and Applied Mathematics, 101:117–129, 1999. doi:10.1016/S0377-0427(98)00202-7.
- [21] P. Hui and M. Schaefer. Paired pointset traversal. In R. Fleischer and G. Trippen, editors, Proceedings of the 15th International Symposium on Algorithms and Computation (ISAAC'04), volume 3341 of LNCS, pages 534–544. Springer, 2004. doi:10.1007/b104582.
- [22] M. Ishaque, D. L. Souvaine, and C. D. Tóth. Disjoint compatible geometric matchings. Discrete & Computational Geometry, 49:89–131, 2013. doi:10.1007/s00454-012-9466-9.
- [23] H. Krasser. Kompatible Triangulierungen ebener Punktmengen. Master's thesis, Graz University of Technology, 1999.
- [24] A. Lubiw and D. Mondal. On compatible triangulations with a minimum number of steiner points. Theoretical Computer Science, 835:97–107, 2020. doi:10.1016/j.tcs.2020.06.014.
- [25] J. Pach, F. Shahrokhi, and M. Szegedy. Applications of the crossing number. Algorithmica, 16(1):111–117, 1996. doi:10.1007/BF02086610.
- [26] A. Saalfeld. Joint triangulations and triangulation maps. In Proceedings of the 3rd Annual Symposium on Computational Geometry (SCG'87), pages 195–204, 1987. doi:10.1145/41958. 41979.
- [27] M. Sharir and A. Sheffer. Counting triangulations of planar point sets. *Electronic Journal of Combinatorics*, 18(1), 2011. doi:10.37236/557.
- [28] M. Sharir, A. Sheffer, and E. Welzl. Counting plane graphs: perfect matchings, spanning cycles, and Kasteleyn's technique. *Journal of Combinatorial Theory, Series A*, 120(4):777–794, 2013. doi:10.1016/j.jcta.2013.01.002.
- [29] M. Sharir and E. Welzl. On the number of crossing-free matchings, cycles, and partitions. SIAM Journal on Computing, 36(3):695-720, 2006. doi:10.1137/050636036.